

Solutions to Physics 108 Final (Spring of 2018)

1-(1) For a real object $s_o > 0$; for a real image, $s_i > 0$. To have a linear magnification of 10, we need

$$|M| = \left| \frac{s_i}{s_o} \right| = 10$$

$$\therefore s_i = 10 s_o$$

From

$$\frac{1}{s_o} + \frac{1}{s_i} = \frac{1}{f}$$

$$\Rightarrow \frac{1}{s_o} \left(1 + \frac{1}{10} \right) = \frac{1}{f}$$

$$\therefore s_o = \frac{11}{10} f = 11 \text{ cm} \quad \# \text{ (Object in front)}$$

1-(2) When using $f = 10 \text{ cm}$ as a magnifying glass the achievable angular magnification is to have $s_i = -d_o = -25 \text{ cm}$. Then

$$M_A = 1 + \frac{d_o}{f} = 1 + \frac{25 \text{ cm}}{10 \text{ cm}} = 3.5 \quad \#$$

1-(3) For a real image, $s_i > 0$; for a virtual object, $s_o < 0$. To achieve a magnification of 10, we need

$$|m| = \left| -\frac{s_i}{s_o} \right| = 10$$

Thus

$$s_i = -10s_o$$

From

$$\frac{1}{s_o} + \frac{1}{s_i} = \frac{1}{f}$$

we have

$$\frac{1}{s_o} \left(1 - \frac{1}{10} \right) = -\frac{1}{10}$$

$$\therefore s_o = -9 \text{ cm} = \frac{9}{10} f \quad (\text{Object behind})$$

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2-(1) Angular magnification - for a telescope is

$$M_A = \frac{f_o}{f_e} = \frac{150 \text{ cm}}{25 \text{ cm}} = 60$$

2-(2) The smallest angle that it can resolve due to diffraction is

$$\delta\alpha = \frac{1.22\lambda}{D} = 1.22 \times \frac{0.5 \times 10^{-6} \text{ m}}{9 \times 10^{-2} \text{ m}} = 6.8 \times 10^{-6} \text{ rad.}$$

2-(3) The smallest separation is given by

$$\begin{aligned} \delta X &= L \cdot \delta\alpha = 6.8 \times 10^{-6} \text{ rad} \times 4 \times 10^8 \text{ m} \\ &= 2.7 \times 10^3 \text{ m} \end{aligned}$$

3-(1) For a single-slit,

$$I_1(y) = I_1(\theta) = I_{inc} \frac{d^2 \sin^2\left(\frac{\pi d}{\lambda} \sin\theta\right)}{\sqrt{\lambda R_0} \left(\frac{\pi d}{\lambda} \sin\theta\right)}$$

$$R_0 = (L^2 + y^2)^{1/2}$$

$$\sin\theta = \frac{y}{\sqrt{L^2 + y^2}} = \frac{y}{R_0}$$

3-(2) The intensities from all three slits are the same individually, i.e.,

$$I_1(y) = I_2(y) = I_3(y) \equiv I_1(\theta)$$

But when all three slits are open, there are additionally three interference terms:

$$\begin{aligned} I_{total}(\theta) &= I_1(\theta) + I_2(\theta) + I_3(\theta) \\ &+ 2\sqrt{I_1(\theta)I_2(\theta)} \cos(\phi_2 - \phi_1) \\ &+ 2\sqrt{I_1(\theta)I_3(\theta)} \cos(\phi_3 - \phi_1) \\ &+ 2\sqrt{I_2(\theta)I_3(\theta)} \cos(\phi_2 - \phi_3) \end{aligned}$$

$$= 3I_1(\theta) + 2I_1(\theta) \left[\cos(\phi_2 - \phi_1) + \cos(\phi_3 - \phi_1) + \cos(\phi_3 - \phi_2) \right]$$

where

$$\phi_2 - \phi_1 = \frac{2\pi a}{\lambda} \sin \theta$$

$$\phi_3 - \phi_1 = \frac{4\pi a}{\lambda} \sin \theta$$

$$\phi_3 - \phi_2 = \frac{2\pi a}{\lambda} \sin \theta$$

$$\therefore I_{\text{total}}(\theta) = I_1(\theta) \left[3 + 4 \cos\left(\frac{2\pi a}{\lambda} \sin \theta\right) + 2 \cos\left(\frac{4\pi a}{\lambda} \sin \theta\right) \right]$$

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3 (3) Treating these as a $N=3$ grating,

$$I_{\text{total}}(\theta) = I_1(\theta) \cdot \frac{\sin^2\left(\frac{3\pi a}{\lambda} \sin \theta\right)}{\sin^2\left(\frac{\pi a}{\lambda} \sin \theta\right)}$$

Since

$$\begin{aligned} \sin^2\left(\frac{3\pi a}{\lambda} \sin\theta\right) &= \sin^2(3\beta) \\ &= \left(\sin\beta \cos 2\beta + 2\sin\beta \cos^2\beta\right)^2 \\ &= \sin^2\beta \left[\cos 2\beta + 1\right]^2 \\ &= \sin^2\beta \left[1 + 4\cos 2\beta + 4\cos^2\beta\right] \\ &= \sin^2\beta \left[3 + 4\cos 2\beta + 2\cos 4\beta\right] \\ &= \sin^2\left(\frac{\pi a}{\lambda} \sin\theta\right) \left[3 + 4\cos\left(\frac{2\pi a}{\lambda} \sin\theta\right) + 2\cos\left(\frac{4\pi a}{\lambda} \sin\theta\right)\right] \end{aligned}$$

$$\therefore I_{\text{total}} = I_0(\theta) \left[3 + 4\cos\left(\frac{2\pi a}{\lambda} \sin\theta\right) + 2\cos\left(\frac{4\pi a}{\lambda} \sin\theta\right)\right]$$

Same as the answer in Part (2)

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4-(1) The reflectance viewing from the side is given by

$$R_{oil} = \frac{(n_g - n_{oil})^2}{(n_g + n_{oil})^2}$$

$$R_{water} = \frac{(n_g - n_w)^2}{(n_g + n_w)^2}$$

Since $n_{oil} \neq n_w$, the amount of the reflected light seeing by eye is different, thus one tells the existence of a boundary separating the water and the oil.

4-(2) Again when viewing into the cup, in addition to the reflection at air-oil interface, there is a finite reflect- at oil-water interface,

$$R = \frac{(n_{oil} - n_w)^2}{(n_{oil} + n_w)^2}$$

From this reflection one can tell a layer of oil is floating on top of water. #

$$4-(3) \quad \theta_B (\text{from air}) = \tan^{-1} \frac{n_{\text{oil}}}{n_{\text{air}}} = 55.8^\circ$$

4-(4) The Brewster angle for oil into water is

$$\theta_B (\text{oil-water}) = \tan^{-1} \frac{n_{\text{water}}}{n_{\text{oil}}} = 42.1^\circ$$

From Snell's law, the incident angle in the air θ_{air} that produces a refraction angle θ_B in oil = 42.1° is found as

$$n_{\text{air}} \sin \theta_{\text{air}} = n_{\text{oil}} \sin \theta_B (\text{oil})$$

$$\therefore \sin \theta_{\text{air}} = n_{\text{oil}} \sin \theta_B (\text{oil})$$

$$\theta_{\text{air}} = \sin^{-1} (n_{\text{oil}} \sin \theta_B (\text{oil})) = 80.5^\circ$$

4-(5) The critical angle in oil beyond which the light is totally reflected at oil-water interface is

$$\theta_c (\text{oil}) = \sin^{-1} \left(\frac{n_w}{n_{\text{oil}}} \right) = 64.8^\circ$$

But the largest refraction angle θ_{air} when the light is incident from the air is $(n_{\text{air}} \sin \theta_{\text{air}} = n_{\text{oil}} \sin \theta_c)$

$$\theta_{oil} = \sin^{-1} \left(\frac{v_{air} \sin \theta_{air, max}}{v_{oil}} \right)$$

$$= \sin^{-1} \left(\frac{1}{v_{oil}} \right)$$

$$= 42.9^\circ$$

So we will never get to $\theta_c(oil) = 64.8^\circ$ #

$$5-(i) \quad \begin{bmatrix} 3 \\ -1 \end{bmatrix} = \sqrt{10} \cdot \begin{pmatrix} -3/\sqrt{10} \\ 1/\sqrt{10} \end{pmatrix}$$

A linearly polarized light with a tilt angle

$$\alpha = -\tan^{-1}\left(\frac{1}{3}\right) = -18.4^\circ$$

for x-axis,

$$\begin{bmatrix} 2i \\ -i \end{bmatrix} = (\sqrt{5} \cdot i) \cdot \begin{pmatrix} 2/\sqrt{5} \\ -1/\sqrt{5} \end{pmatrix}$$

is a linearly polarized light with a tilt angle

$$\alpha = \tan^{-1}\left(\frac{-1}{2}\right) = -26.6^\circ$$

$$\begin{bmatrix} 1-i \\ i-1 \end{bmatrix} = (1-i) \begin{pmatrix} 1 \\ -1 \end{pmatrix} = (\sqrt{2}(1-i)) \begin{pmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \end{pmatrix}$$

is again a linearly polarized light with a tilt angle for x-axis

$$\alpha = \tan^{-1}\left(\frac{-1}{1}\right) = -45^\circ$$

$$5-2) \quad \vec{E}(t) = 3a \cos(\pi/4 - \omega t) \hat{x} - 4a \sin \omega t \hat{y}$$

$$= 3a \cos(\pi/4 - \omega t) \hat{x} + 4a \cos(\pi - \omega t) \hat{y}$$

$$\therefore \vec{E} = \begin{pmatrix} 3e^{i\pi/4} \\ 4e^{i\pi} \end{pmatrix} = \begin{pmatrix} 5e^{i\pi/4} \\ (4/5)e^{i3\pi/4} \end{pmatrix}$$

is an elliptically polarized light, with its major axes not aligned with x-y axis since $\phi_y - \phi_x \neq \pm \pi/2$.

$$5-3) \quad \vec{E}(t) = 2a \cos(\pi/4 + \omega t) \hat{x} + 2a \sin(\omega t - \pi/4) \hat{y}$$

$$= 2a \cos(-\pi/4 - \omega t) \hat{x} + 2a \cos(\pi/2 - (\omega t - \pi/4)) \hat{y}$$

$$= 2a \cos(-\pi/4 - \omega t) \hat{x} + 2a \cos(\pi/4 - \omega t) \hat{y}$$

$$\therefore \vec{E} = \begin{pmatrix} 2e^{-i\pi/4} \\ 2e^{i3\pi/4} \end{pmatrix} = \begin{pmatrix} 2\sqrt{2}e^{-i\pi/4} \\ -\sqrt{2} \end{pmatrix}$$

It is a linearly polarized light with a tilt angle from x-axis

$$\alpha = \tan^{-1}(1/1) = -45^\circ$$

6-1) One can simply use a linear polarizer with TA parallel to x-axis,

$$M_{PL}(TA \parallel \hat{x}) = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

$$\tilde{E}_{out} = M_{PL}(TA \parallel \hat{x}) \tilde{E}_{inc}$$

$$= \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad \#$$

6-2) Method #1: HWP

One can use a half-wave plate with its FA set at $\theta = 3\pi/8$

$$M_{HWP}(FA @ \theta = 3\pi/8 \text{ for } x) = \begin{pmatrix} \cos 3\pi/4 & \sin 3\pi/4 \\ \sin 3\pi/4 & -\cos 3\pi/4 \end{pmatrix}$$

$$= \begin{pmatrix} -1/\sqrt{2} & 1/\sqrt{2} \\ 1/\sqrt{2} & 1/\sqrt{2} \end{pmatrix}$$

$$\therefore \tilde{E}_{out} = M_{HWP} \tilde{E}_{inc} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \quad \#$$

Method #2: Rotator that add $\alpha = +45^\circ$

$$M_{\text{rotator}}(\alpha=45^\circ) = \begin{pmatrix} \cos \alpha & -\sin \alpha \\ \sin \alpha & \cos \alpha \end{pmatrix}$$
$$= \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix}$$

$$\tilde{b}_{\text{out}} = M_{\text{rotator}}(\alpha=45^\circ) \tilde{E}_{\text{in}} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

6-13) Method #1: QWP

One can use a QWP with FAL \hat{y} axis

$$M_{\text{QWP}}(\text{FAL } \hat{y}) = \begin{pmatrix} e^{i\pi/2} & 0 \\ 0 & 1 \end{pmatrix} = e^{i\pi/2} \begin{pmatrix} 1 & 0 \\ 0 & e^{-i\pi/2} \end{pmatrix}$$

$$\tilde{b}_{\text{out}} = M_{\text{QWP}} \tilde{E}_{\text{in}} = \begin{pmatrix} e^{i\pi/2} \\ 1 \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -i \end{pmatrix} = \tilde{E}_R \quad \#$$

Method #2: QWP + HWP

One can use a QWP with FAL \hat{x} , followed by a HWP with FAL \hat{x} axis, then

$$M_{\text{oup}}(\text{FA}(\hat{x})) = \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix}$$

$$M_{\text{Hup}}(\text{FA}(\hat{x})) = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$\tilde{E}_{\text{out}} = M_{\text{Hup}} \cdot M_{\text{oup}} \tilde{E}_{\text{in}}$$

$$= \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ i \end{pmatrix}$$

$$= \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -i \end{pmatrix} = \tilde{E}_R$$

6.4) See the unused method in Part (2)

6.5) See the unused method in Part (3)